

**First of all, this mod is completely joinable and CSS.  
Now for the weapons!**

**Almost all of the weapons in this mod are changed. The assault rifle shoots over charged plasma pistol bolts. The pistol shoots 150 needles concentrated. The sniper rifle looks like a needler and shoots 150 needles concentrated that go directly to the target. The shotgun shoots 8 concentrated pistol shots that go directly to the target. The rocket launcher shoots a tank shell that arcs. The fulerod gun shoots a plasma pistol bolt (lame). The plasma rifle shoots plasma cannon bolts. The flames from the flame thrower ricochet. The banshee drops plasma grenades. The rocket warthog shoots a tank shell that arcs. The warthog is now a stalker-hog: The headlights don't turn on, there is no engine sound, the gunner's seat makes you turn completely invisible, you can drive as the gunner, and the turret shoots sniper rifle bullets with no contrail. Hope you enjoy it!**

**P.S. There are also random flashing arrows on the ground.**

**--A\$\$a\$\$in--**

**Special thanks to \$en† for ideas.**